

COURSE: ART 186  
INSTRUCTOR: KIRK MILLER  
PROJECT: FINAL  
DUE DATE:

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**DESCRIPTION:** Architectural Detail

**OBJECTIVES:**

1. Illustrate a stylized interior or exterior architectural detail
2. All facets of Adobe Illustrator
3. Experiment with aspects of Illustrator not explored in other assignments

**DIRECTIONS:**

1. Collect source material for ideas using photographs from magazines, books, etc., with scenes of buildings (interior or exterior). Clip art may be utilized as well.
2. Create a stylized interpretation of an architectural detail (i.e., just a portion of the building).
3. You may trace or scan to input the various parts of the source materials and use Illustrator for further interpretation and manipulation, and draw freely additional objects / images.
4. You may add color, textures, etc., at a later stage.
5. This illustration should **NOT** be realistic. It should be a stylized interpretation of an architectural detail. The final artwork may be impressionistic, expressionistic, abstract, etc. Feel free to experiment.
6. The composition / design of your project should be an important consideration.

**This is your final project. Your ability to use all facets of Adobe Illustrator, covered this term, will be factored into your grade.**

**MATERIALS:** Illustrator, Scanned images (flat bed, digital camera, etc.), Stock Photography

**PRESENTATION:** Present work in a finished comprehensive form. Save illustration on data disk (CD). Also, turn in a printed copy.

